



Areas of Study

| AccessArt Mixed Curriculum | | | | | | |
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| | Autumn Term 1 | Autumn Term 2 | Spring Term 1 | Spring Term 2 | Summer Term 1 | Summer Term 2 |
| Years 1 & 2 (Rolling Year B, D) Rolling Year D 2025-2026 | <u>Spirals</u> Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks. | <u>Simple Printmaking</u> Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry. | <u>Playful Making</u> Exploring materials and intention through a playful approach | <u>Exploring Watercolour</u> Exploring watercolour and discovering we can use accidental marks to help us make art. | <u>Making Birds</u> Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird. | <u>Inspired by Flora & Fauna</u> Explore how artists make art inspired by flora and fauna. Make collages of MiniBeasts and display as a shared artwork. |
| Years 1 & 2 (Rolling Year A, C) Rolling Year C 2024-2025 | <u>Explore & Draw</u> Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills. | <u>Exploring the World Through Mono Print</u> Using a simple mono print technique to develop drawing skills, encourage experimentation and ownership | <u>Be An Architect</u> Exploring architecture and creating architectural models. | <u>Expressive Painting</u> Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still lifes. | <u>Stick Transformation Project</u> Explore how you can transform a familiar object into new and fun forms. | <u>Music & Art</u> Explore how we can make art inspired by the sounds we hear. |
| Years 3 & 4 (Rolling Year B, D) Rolling Year D 2025-2026 | <u>Gestural Drawing with Charcoal</u> Making loose, gestural drawings with charcoal, and | <u>Working with Shape and Colour</u> "Painting with Scissors": Collage and stencil in | <u>Telling Stories Through Making</u> Explore how artists are inspired by other art forms – in this case how we | <u>Cloth, Thread, Paint</u> Explore how artists combine media to create work in response to | <u>Making Animated Drawings</u> Explore how to create simple moving drawings by making paper | <u>Using Natural Materials to Make Images</u> Using natural pigments and dyes |



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| | exploring drama and performance. | response to looking at artwork. | make sculpture inspired by literature and film. | landscape. Use acrylic and thread to make a painted and stitched piece. | “puppets” and animate them using tablets. | from the local environment to make art. Exploring Cyanotype and Anthotype |
| Years 3 & 4 (Rolling Year A, C) Rolling Year C 2024-2025 | <u>Storytelling Through Drawing</u> Explore how artists create sequenced drawings to share and tell stories. Create concertinas or comic strips to retell poetry or prose through drawing. | <u>Exploring Pattern</u> Exploring how we can use colour, line and shape to create patterns, including repeating patterns | <u>The Art of Display</u> Explore how the way we display our work can affect the way it is seen. | <u>Exploring Still Life</u> Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work. | <u>Sculpture, Structure, Inventiveness & Determination</u> What can artists learn from nature? | <u>Festival Feasts</u> How might we use food and art to bring us together? |
| Year 5 & 6 (Rolling Year B, D) Rolling Year D 2025-2026 | <u>Typography & Maps</u> Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps. | <u>Making Monotypes</u> Combine the monotype process with painting and collage to make visual poetry zines. | <u>Set Design</u> Explore creating a model set for theatre or animation inspired by poetry, prose, film or music. | <u>Mixed Media Land & City Scapes</u> Explore how artists use a variety of media to capture spirit of the place. | <u>Architecture: Dream Big or Small?</u> Explore the responsibilities architects have to design us a better world. Make your own architectural model. | <u>Fashion Design</u> Explore contemporary fashion designers and create your own 2d or 3d fashion design working to a brief. |
| Year 5 & 6 (Rolling Year A, C) Rolling Year C 2024-2025 | <u>2D Drawing to 3D Making</u> Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome | <u>Activism</u> Explore how artists use their skills to speak on behalf of communities. Make art about things you care about. | <u>Brave Colour</u> Exploring how artists use light, form and colour to create immersive environments. | <u>Exploring Identity</u> Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait. | <u>Take a Seat</u> Explore how craftspeople and designers bring personality to their work. | <u>Shadow Puppets</u> Explore how traditional and contemporary artists use cutouts and shadow puppets. |



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